

Other exciting games in the Firebird 199 Silver range

CBM 64/128

Booty Cylu Seabase Delta Raging Beast Thrust Caverns of Eriban Collapse Freak Factory Spiky Harold Ninja Master Harvey Headbanger Rebelstar

Amstrad

Short's Fuse Seabase Delta Spiky Harold Thrust Harvey Headbanger Star Firebirds Ninja Master Collapse Raging Beast

Spectrum 48K/-

Booty Short's Fuse Cylu Spiky Harold Seabase Delta The Wild Bunch Helichopper Spike Ninja Master Star Firebirds Buccaneer Gyron Arena Rebelstar Thrust

Atari 800/ 800XL/130XE

Thrust Collapse Ninja Master (available Autumn 1986)

CBM 16 Runner

Shark Booty Spiky Harold (available Autumn 1986)

*Correct at time of printing

HEY THERE!!!

Have you joined the IN CROWD? Are you a member of the SILVER CLUB? If not, then we in the SILVER CLUB would love to hear from you!

To become a member just send a cheque or postal order for £1.99 made payable to FIREBIRD SOFTWARE, along with your name, address, age, and the type of computer you have to the address below, clearly marking the envelope 'SILVER CLUB' and we'll send you a bumper pack of goodies including:

- * BADGES
- * STICKERS
- * POSTERS
- * NEWSLETTERS
- ★ AN EXCLUSIVE MEMBERSHIP No.
- ★ YOUR OWN MEMBERSHIP CARD (Subject to availability)

PLUS...We'll also send you a FREE SILVER GAME OF YOUR CHOICE!!! (Please let us know which game you would like.) Then, every three months or so, we'll send you a newsletter containing details of up-and-coming Silver games, competitions, special offers and other news.

GALAXIBIRDS

© 1986 SENSIBLE SOFTWARE

THE SAGA OF THE GALAXIBIRDS

Millions of years ago, long before time began, God created the Galaxibirds in their many different guises. The Galaxibirds had no home and wandered through space looking for sornewhere they could call their own. For years they wandered aimlessly, until eventually God got bored and decided to create a whole new universe, and ever since that day the Galaxibirds have been trying to find a planet they could call their own (again).

After spending several millenia of time on inhospitable planets the Galaxibirds headed for Earth, determined to wipe out mankind and settle on Earth for time and all eternity.

So far they have wiped out everyone they could find on Earth with their deadly phsychic chemistry. But you were clever and hid under the table to escape their evil. But now you are the only human left (except for a few chartered surveyors in Milton Keynes) so you must put on a brave face, kill the Galaxibirds and save the world (again).

LOADING COMMODORE 64 OWNERS

 Connect the cassette unit to your Commodore according to the User Manual.

Place the rewound cassette into the cassette unit and press PLAY.

Press RUN/STOP and SHIFT simultaneously on your Commodore.

COMMODORE 128 OWNERS

 Switch OFF your Commodore 128 and switch it back on whilst holding down the COMMODORE key.

Now follow the instructions for Commodore 64 owners above.

PLAYING THE GAME

Insert a joystick into port 2 of your Commodore, select 1 or 2 players, press the fire button, and off you go....



WARNING: Copyright subsists in all Firebird Software, documentation and artwork, All rights reserved. No part of this software may be copied, transmitted in any form, or by any means, hired, or lent without the express permission of the publisher.

If this program is faulty, or fails to load, please return it to the address below CLEARLY MARKED "RETURNS" and it will be replaced free of charge and postage returned. This offer does not affect your statutory consumer rights

Firebird Software, First Floor, 64-76 New Oxford Street, London WC1A 1PS Firebird, and the Firebird loga are registered trademarks of British Telegommunications pic